

# The four-color Ramsey Multiplicity of Triangles

LIMDA Seminar, UPC Barcelona

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## Ongoing work with ...



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ZIB / TU Berlin



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ZIB / TU Berlin

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# The four-color Ramsey Multiplicity of Triangles

- 1.** The Ramsey Multiplicity Problem 3 slides
- 2.** An intuitive Symbolic Approach 2 slides
- 3.** Formalisation through Flag Algebras 2 slides
- 4.** Solving very large problems 3 slides

# The Ramsey Multiplicity Problem

## Theorem (Ramsey 1930 – Multicolor Version)

For any  $t_1, \dots, t_c \in \mathbb{N}$  there exists  $R_{t_1, \dots, t_c} \in \mathbb{N}$  s.t. any  $c$ -edge-coloring of  $K_n$  with  $n \geq R_{t_1, \dots, t_c} \in \mathbb{N}$  contains an clique of size  $t_i$  with edges colored  $i$  for some  $1 \leq i \leq c$ .

### A well-known question

Can we determine  $R_{t_1, \dots, t_c}$ ?

### A related question

*How many cliques are required?*

## Theorem (Goodman 1959 – Asymptotic Version)

Asymptotically at least  $1/4$  of all triangles are monochromatic in any 2-edge-coloring.

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## Beyond Goodman's Result

*Notation.* Let  $\mathcal{G}_n = \{G : E(K_n) \rightarrow [c]\}$  denote all  $c$ -edge-colorings of  $K_n$ ,  $G_i$  the subgraph of  $K_n$  given by color  $i$  and  $k_{t_i}(G_i)$  the fraction of  $t_i$ -cliques in  $G_i$ .

### Problem (Ramsey Multiplicity)

What is the value of  $m_{t_1, \dots, t_c} = \lim_n \min_{G \in \mathcal{G}_n} k_{t_1}(G_1) + \dots + k_{t_c}(G_c)$ ?

The success of the binomial random graph for  $m_{3,3}$  lead to the following conjecture.

### Conjecture (Erdős 1962)

$m_{t,t} = 2^{1-\binom{t}{2}}$  for any  $t \geq 2$ .

**False for  $t \geq 4$  (Thomason 1989)**

Determining even  $m_{4,4}$  is still an open and very hard problem... But what if we only consider triangles and increase the number of colors?

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# The Ramsey Multiplicity of Triangles

Theorem (Goodman 1959 – Asymptotic Version)

$$m_{3,3} = 1/4.$$

Besides random graphs, a matching upper bound is for example also given by complete bipartite graphs, i.e., the blowup of  $R_3$ -coloring (the ‘one-color’ Ramsey number).

Theorem (Cummings et al. 2013)

$m_{3,3,3} = 1/25$  and all extremal sequences are based on blowups of the  $R_{3,3}$ -coloring.

Using either of the two  $R_{3,3,3}$ -colorings, one has  $m_{3,3,3,3} \leq 1/256$ .

Theorem (Kiem, Pokutta, S. 2023+)

$m_{3,3,3,3} \geq 1/256 - \varepsilon$  for some small  $\varepsilon$ .

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# Goodman's original proof

We want to show that

$$\triangle + \triangle \geq \frac{1}{4}.$$

We use that

$$(I) \quad 1 = \triangle + \triangle + \triangle + \triangle,$$

$$(II) \quad \updownarrow = \triangle + \frac{2}{3}\triangle + \frac{1}{3}\triangle,$$

Equation (3) in Goodman's paper

$$(III) \quad \llbracket \updownarrow^2 \rrbracket = \triangle + \frac{1}{3}\triangle$$

Equation (4) in Goodman's paper,

where  $\updownarrow^2 := \triangle + \triangle$  and  $\llbracket \cdot \rrbracket$  is the *downward operator*. (I) - 3(II) + 3(III) gives

$$\triangle + \triangle = 1 - 3\updownarrow + 3\llbracket \updownarrow^2 \rrbracket \geq 1 - 3\updownarrow + 3\updownarrow^2 = 3(\updownarrow - 1/2)^2 + 1/4 \geq 1/4,$$

where we used  $\llbracket \updownarrow^2 \rrbracket \geq \llbracket \updownarrow \rrbracket^2 = \updownarrow^2$  (CS) for the first inequality. □

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## Goodman's original proof

We want to show that

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## Rephrasing Goodman's proof

Instead of applying CS, we could embrace the downward operator through

$$\triangle + \triangle = 1 - 3 \begin{array}{c} \bullet \\ | \\ \bullet \\ | \\ \bullet \end{array} + 3 \left[ \begin{array}{c} \bullet^2 \\ | \\ \bullet \end{array} \right] = \left[ 1 - 3 \begin{array}{c} \bullet \\ | \\ \bullet \\ | \\ \bullet \end{array} + 3 \begin{array}{c} \bullet^2 \\ | \\ \bullet \end{array} \right] = 3 \left[ \left( \begin{array}{c} \bullet \\ | \\ \bullet \end{array} - 1/2 \right)^2 \right] + 1/4.$$

We can already appeal to the weaker  $\left[ F^2 \right] \geq 0$  instead of  $\left[ F^2 \right] \geq \left[ F \right]^2$  (CS).

Using  $\begin{array}{c} \bullet \\ | \\ \bullet \end{array} + \begin{array}{c} \bullet \\ | \\ \bullet \end{array} = 1$ , we can further transform the statement to

$$\begin{aligned} \triangle + \triangle &= \left[ 3/4 \left( \begin{array}{c} \bullet \\ | \\ \bullet \end{array} - \begin{array}{c} \bullet \\ | \\ \bullet \end{array} \right)^2 \right] + 1/4 = \left[ \left( \begin{pmatrix} -\sqrt{3}/2 & \sqrt{3}/2 \\ 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} \bullet \\ | \\ \bullet \\ | \\ \bullet \end{pmatrix} \right)^2 \right] + 1/4 \\ &= \left\langle \begin{pmatrix} 3/4 & -3/4 \\ -3/4 & 3/4 \end{pmatrix}, \left[ \begin{pmatrix} \bullet^2 & \bullet \bullet \\ \bullet \bullet & \bullet^2 \end{pmatrix} \right] \right\rangle + 1/4. \end{aligned}$$

This looks suspiciously like a Semidefinite Programming (SDP) problem ...

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## Flag Algebras

*Notation.* A type  $\tau$  is a fully labelled coloring and a flag  $F \in \mathcal{F}^\tau$  of type  $\tau$  is a coloring  $\downarrow F$  with partial labels inducing  $\tau$ . Write  $\mathcal{F}_n^\tau$  for flags of order  $n$  and note that  $\mathcal{G}_n = \mathcal{F}_n^\emptyset$ .

Definition (The Flag Algebra of type  $\tau$ ; Razborov 2007)

The flag algebra  $\mathcal{A}^\tau$  is given by considering  $\mathbb{R}\mathcal{F}^\tau/\mathcal{K}$  for

$$\mathcal{K} = \left\{ F - \sum_{F' \in \mathcal{F}_n^\tau} p(F; F') F' : F \in \mathcal{F}^\tau, n \geq v(F) \right\}$$

and defining the product

$$F_1 \cdot F_2 = \sum_{F' \in \mathcal{F}_n^\tau} p(F_1, F_2; F') F' \quad \text{for any } n \geq v(F_1) + v(F_2) - v(\tau).$$

The downward operator  $[[\cdot]]_\tau$  is given by linearly extending  $[[F]]_\tau = q_\tau(F) \downarrow F \in \mathcal{A}^\emptyset$ .

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# The Semantic Cone of Flag Algebras

Any *convergent* sequence  $G_n \in \mathcal{G}$  defines a *limit functional*  $p(F, G_n) \rightarrow \varphi(F)$  on  $\mathcal{A}^\emptyset$ .

Theorem (Razborov 2007)

$\varphi$  is a limit functional if and only if  $\varphi \in \text{Hom}^+(\mathcal{A}, \mathbb{R}) = \{\varphi \in \text{Hom}(\mathcal{A}, \mathbb{R}) : \varphi|_{\mathcal{G}} \equiv 0\}$ .

We can phrase our problem of minimizing  $F_0 = \triangle_{\text{red}} + \triangle_{\text{blue}}$  as the optimization problem

$$\max \left\{ \lambda \in \mathbb{R} : F_0 - \lambda \emptyset \in \mathcal{S} = \{F \in \mathcal{A} : \varphi(F) \geq 0 \text{ for all } \varphi \in \text{Hom}^+(\mathcal{A}, \mathbb{R})\} \right\}.$$

Directly optimizing over the semantic cone is hard, but we can use SOS through

$$\max_{Q \succeq 0} \min_{G \in \mathcal{G}_N} d(F_0; G) - \sum_{\tau} \left\langle Q, \left( \llbracket d(F_1, F_2; G) \rrbracket_{\tau} \right)_{F_1, F_2 \in \mathcal{F}_f^{\tau}} \right\rangle$$

where  $0 \leq v(\tau) \leq N - 2$  and  $f = \lfloor (N - v(\tau))/2 \rfloor$ .

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## Leveraging Symmetries

Goodman's result relies on computations on colorings of order  $N = 3$ :

$$\max_{Q \succeq 0} \min \left\{ 1 - \left\langle Q, \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \right\rangle, - \left\langle Q, \begin{pmatrix} 1/3 & 1/3 \\ 1/3 & 0 \end{pmatrix} \right\rangle, - \left\langle Q, \begin{pmatrix} 0 & 1/3 \\ 1/3 & 1/3 \end{pmatrix} \right\rangle, 1 - \left\langle Q, \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \right\rangle \right\} = 1/4.$$

Increasing  $N$  usually both improves the bound and makes the SDP harder to solve.

$N$	<i>value</i>	<i>time</i>	<i>memory</i>
6	0.02875	0.2s $\pm 0.0$	81.2MB $\pm 24.7$
7	0.02918	4.9s $\pm 0.1$	126.9MB $\pm 26.3$
8	0.02942	1.8h $\pm 0.1$	1.8GB $\pm 0.0$

Table: Complexity of SDP problem formulations for  $m_{4,4}$  using CSDP

How can we use combinatorial information to reduce these SDP formulations?

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## Bounds through Semidefinite Programming

**Method 1** Reduce the number of constraints and blocks by combining constraints.

$$\max_{Q \succeq 0} \min \left\{ 1 - \left\langle Q, \begin{pmatrix} 1/2 & 0 \\ 0 & 1/2 \end{pmatrix} \right\rangle, - \left\langle Q, \begin{pmatrix} 1/6 & 1/3 \\ 1/3 & 1/6 \end{pmatrix} \right\rangle \right\},$$

*Strictly stronger than considering partitions (Balogh et al. 2017).*

**Method 2** Reduce the number of variables by block diagonalization.

$$\max_{x,y \geq 0} \min \left\{ 1 - \frac{x}{2} - \frac{y}{2}, -\frac{x}{2} + \frac{y}{6} \right\}.$$

*Generalizes the antiinvariant split of Razborov (2010). Similar to diagonalization in SOS literature (Gatermann and Parrilo 2004). See also Bachoc et al. (2012).*

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## Leveraging Symmetries

We derived our result with  $N = 6$  vertices, giving a 3GB+ SDP with 130k variables and 120k constraints that **takes a day to solve numerically**.

**Challenge:** Turn the numerical solution into rigorous proof. Getting a small  $\varepsilon$  below the bound is easy (round the LDL-decomposition) but hitting the exact value requires formulating and solving an appropriate exact Linear Program (LP).

We also derived new (non-tight) lower bounds for  $m_{4,4}$  and  $m_{5,5}$  using 2-colorings on  $N = 9$  vertices, where numerically solving the SDP takes **weeks**.

**Open Problem:**  $m_{3,\dots,3} = (R_{3,\dots,3} - 1)^{-2}$  for all  $c$ ?

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**Thank you for your attention!**

## Selected related literature

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- Balogh, J., et al. "Rainbow triangles in three-colored graphs." *Journal of Combinatorial Theory, Series B* 126 (2017): 83-113.
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