

New Ramsey Multiplicity Bounds and Search Heuristics

Discrete Mathematics Days 2022

Christoph Spiegel

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Results are joint work with...







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Ramsey Multiplicity Bounds and Search Heuristics

f 1 . The Ramsey Multiplicity Problem

2. Search Heuristics for Upper Bounds

3. Some Context and Related Problems



$$c_t(n) = \min\{k_t(\overline{G}) + k_t(G) : |G| = n\}.$$

Theorem (Ramsey 1930)

For every $t \in \mathbb{N}$ there exists $n_0 \in \mathbb{N}$ such that $c_t(n) > 0$ iff $n \ge n_0$.

Let us write $c_t = \lim_{n\to\infty} c_t(n)$. Goodman showed that $c_3 = 1/4$ in 1959. Erdős conjectured that $c_t = 2^{1-\binom{t}{2}}$ in 1962 and this was extended by Burr and Rosta.

$$c_4 \leq 0.976 \cdot 2^{-5}, c_5 \leq 0.906 \cdot 2^{-9}, and c_t \leq 0.936 \cdot 2^{1-\binom{t}{2}} \text{ for } t \geq 6.$$



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Theorem (Thomason 1989 / 1997)

$$c_4 \leq 0.970 \cdot 2^{-5}$$
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Lower bounds and new results

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Theorem (Conlon 2011)

$$c_t \geq 2.18^{-t^2(1+o(1))}$$
 for any $t \geq 4$, implying $c_t \cdot 2^{\binom{t}{2}-1} = \Omega(2^{-0.62t^2})$.

Open Problem. Do we even have $c_t \cdot 2^{\binom{t}{2}-1} = o(1)$?



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Question. Can we say more when t = 4 or t = 5?

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We can show the first improved upper bounds in 27 years:

Theorem (Parczyk, Pokutta, S., and Szabó 2022+)



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$$c_4 \le 0.964 \cdot 2^{-5}$$
 and $0.780 \cdot 2^{-9} \le c_5 \le 0.874 \cdot 2^{-9}$.



$$c_{s,t} = \lim_{n \to \infty} \min\{k_s(\overline{G}) + k_t(G) : |G| = n\}?$$

A famous result of Reiher from 2016 implies that $c_{2,t} = 1/(t-1)$.

Theorem (Parczyk, Pokutta, S., and Szabó 2022+)

 $c_{3,4} = 689 \cdot 3^{-8}$ and any large enough graph G admits a strong homomorphism into the Schläfli graph after changing at most $O(k_3(\overline{G}) + k_4(G) - c_{3,4}) v(G)^2$ edges.



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Graph blow-ups and strong homomorphisms

Definition

The *m*-fold blow-up C[m] of a graph C is given by replacing each vertex in C with an independent set of size m. Two vertices are adjacent if the originals were.

We can derive an upper bound for $c_{s,t}$ from any graph C through

$$c_{s,t} \le \lim_{m \to \infty} \left(k_s(\overline{C[m]}) + k_t(C[m]) \right). \tag{1}$$

This discrete optimization problem is amenable to computational tools since the fraction of maps $G \rightarrow C$ forming strong homomorphisms is invariant under blow-up.

Proposition (Thomason 1987)

$$\lim_{m\to\infty} k_t(C[m]) = \frac{n^{\underline{t}} k_t(C)}{n^t} \text{ and } \lim_{m\to\infty} k_t(\overline{C[m]}) = \sum_{j=1}^t \frac{S(t,j)n^{\underline{j}} k_j(\overline{C})}{n^t}.$$



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Constructing graphs through search heuristics

For $\mathbf{s} \in \{0,1\}^{\binom{n}{2}}$ let $C_{\mathbf{s}} = \left([n], \{ij : i < j, s_{\binom{j-1}{2}+i} = 1\}\right)$ and consider

$$\min_{\mathbf{s} \in \{0,1\} \binom{n}{2}} \sum_{j=1}^{s} \frac{S(t,j)n^{j} k_{j}(\overline{C_{\mathbf{s}}})}{n^{t}} + \frac{n^{t} k_{t}(C_{\mathbf{s}})}{n^{t}}.$$
 (2)

Many approaches to solve this optimization problem exist:

Approach 1. For $n \leq 7$ we can check all states **s** exhaustively. *Pros:* Easy to implement. *Cons:* Quickly succumbs to combinatorial chaos.

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Many approaches to solve this optimization problem exist:

Approach 2. For $n \lessapprox 10$ we can generate all graphs up to isomorphism.

Pros: Implementations already exists. Cons: Still considers graphs far from optimal.

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Many approaches to solve this optimization problem exist:

Approach 3. For $n \lesssim 15$ we can use a Bounded Search Tree.

Pros: Ignores unimportant graphs. Cons: Can be tricky to implement efficiently.

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Many approaches to solve this optimization problem exist:

Approach 4. For $n \lesssim 40$ we can use Search Heuristics.

Cons: No guarantees. Pros: Easy to implement, fast and (often) accurate in practice!

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Constructing Cayley graphs through search heuristics

Running the graph search with s = t = 4 yields little of interest up to n = 40.

Thomason's constructions are based on computing the values of XOR-graph-products. The results are in fact Cayley graphs in $C_3^{\times 2} \times C_2^{\times 5}$ and $C_3 \times C_2^{\times 6}$.

Idea. Why not directly search Cayley graph constructions?

Given a group *G*, define $S = \{\{s, s^{-1}\} : s \in G^*\}$ and let $s \in \{0, 1\}^{|S|}$ represent the generating set of the Cayley graph $C_s = (G, \{g_1g_2 : g_1s = g_2 \text{ for some } \{s, s^{-1}\} \in S\})$.



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Understanding the full clique trade-off

Consider the region $\Omega_{s,t} \subseteq [0,1]^2$ of points (x,y) for which there exists a sequence $(G_n)_{n\in\mathbb{N}}$ of graphs of increasing order satisfying $k_s(\overline{G_n}) \to x$ and $k_t(G_n) \to y$.

Proposition (Parczyk, Pokutta, S., and Szabó 2022+)

- c_{2,3} was settled by Razborov in 2008 c_{2,4} by Nikiforov in 2011, and the general case of c_{2,t} was famously settled by Reiher in 2016.
- *C*_{2,t} follows from the Kruskal-Katona theorem.
- $C_{s,t}$ and $\Omega_{3,3}$ are due to Huang, Linial, Naves, Peled, and Sudakov in 2014.
- When s = 2 and with K_t replaced by arbitrary quantum graphs, the region was also systematically studied by Liu, Mubayi, and Reiher in 2021+.



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Consider the region $\Omega_{s,t} \subseteq [0,1]^2$ of points (x,y) for which there exists a sequence $(G_n)_{n\in\mathbb{N}}$ of graphs of increasing order satisfying $k_s(\overline{G_n}) \to x$ and $k_t(G_n) \to y$.

Proposition (Parczyk, Pokutta, S., and Szabó 2022+)

- c_{2,3} was settled by Razborov in 2008 c_{2,4} by Nikiforov in 2011, and the general case of c_{2,t} was famously settled by Reiher in 2016.
- *C*_{2,t} follows from the Kruskal-Katona theorem.
- $C_{s,t}$ and $\Omega_{3,3}$ are due to Huang, Linial, Naves, Peled, and Sudakov in 2014.
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Figure: The region $\Omega_{2,t}$ due to Razborov (2008), Nikiforov (2011), and Reiher (2016).

Figure: The region $\Omega_{3,3}$ due to Goodman (1959) as well as Huang, Linial, Naves, Peled, and Sudakov (2014).

(1, 0) $\longrightarrow X$

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3. Some Context and Related Problems

Understanding the full clique trade-off





Thank you for your attention!